

# S VIEW\_L keys

<b>ESC</b> Reread input	<b>F1</b> Measure Line	<b>F2</b> Measure Blend	<b>F3</b> Measure & exclude				<b>F7</b> Toggle Synchro	<b>F8</b> Extra marker		
<b>2</b> Shift ↓	<b>3</b> Shift ↑	<b>4</b> Y-scale viewport		<b>^</b> Window Height	<b>&amp;</b> Append Spectrm	<b>8 *</b> MHz ↔ cm <sup>-1</sup>	<b>9</b> Cursor = Line Fr.	<b>0</b> Measure Setup	<b>-</b> Reverse Y-axis	<b>=</b> Measure ΔF
<b>Q</b> Zoom ←	<b>W</b> Zoom ↑	<b>E</b> Zoom →	<b>R</b> Restore Original	<b>T</b> Change Temp/K		<b>U</b> Toggle Lwidth	<b>I</b> Show Info	<b>O CtrlO</b> Measure Line	<b>P CtrlP</b> Points/ Histogrm	
<b>A</b> Shift ←	<b>S</b> Shift →		<b>F</b> Freq. Limits	<b>G</b> gle Output	<b>H CtrlH</b> Help		<b>K</b> Cursor ←	<b>L</b> Cursor →		
<b>Shift</b> Accelerator for shift/zoom	<b>Z</b> Zoom ↓		<b>C</b> Colour scheme		<b>B CtrlB</b> Subtract backgr/ lines	<b>N CtrlN</b> Smooth/ Derivative	<b>m M</b> Save/ Modify Spectrm	<b>,</b> Cursor jump		<b>Home</b> of Spectrm
										<b>End</b> of Spectrm

Keys of this colour require ASCP\_L